

RUN-EU Design Expedition

FI	PT	THU	FRI-SUN 4.2.2021	MON	TUE 8.2.2021	WED 9.2.2021	THU 10.2.2021	FRI 11.2.2021	MON 12.2.2021	MON 15.2.2021
8:00										
9:00										
10:00	8.00			KEYNOTE Smart Intuition, Asta Raami	Neural networks for Computer Vision, José Henrique Brito / Duarte Duque	Affective Computing, Nuno Dias	Design Expedition project	Design Expedition project		
11:00	9.00			Lecture notes and analysis	Neural networks for Computer Vision, José Henrique Brito / Duarte Duque	Design Expedition project	Design Expedition project	Design Expedition project		LECTURE: HowULearn, measuring Emotions. Liisa Postareff/ Siru Myllykoski-Laine
12:00	10.00		LECTURE Design Thinking, Satu Jumisko-Pyykkö, Vesa Tuomela, Jukka Raitanen (pre-recorded)	Essay on lecture	Lecture notes and analyses	Design Expedition project	Design Expedition project	Design Expedition project		HowULearn questionnaire
13:00	11.00	Team Building	LECTURE Emotional Intelligence solutions, Satu Jumisko-Pyykkö (pre-recorded lecture)	Essay on lecture	Building Collaborative Understanding of the subject. Guided by a mentor from IPCA	Design Expedition project	Design Expedition project	FINAL PRESENTATIONS		Reflection of the week
14:00	12.00	Team Building	LECTURE Business Design as a development tool, Vesa Tuomela (pre-recorded lecture)	KEYNOTE (14:30-15:30) Artificial Intelligence And Machine Learning: Current Challenges, João Vilaça	14:00-15:00 Image Analytics	WORKSHOP Apps: High Level Computing, Lourenço Gomes / Nuno Mendes	Design Expedition project	FINAL PRESENTATIONS		
15:00	13.00	Project objective			Lecture notes and analyses	Building collaborative understanding of the subject. Guided by a mentor from IPCA	Design Expedition project	FINAL PRESENTATIONS		
16:00	14.00			Emotional Intelligence, Helinä Mellanen (15:30->16:30)	Emotional Intelligence, Helinä Mellanen (15:30->16:30)		Design Expedition project			
17:00	15.00	Homework, Form the Team canvas and rules for the team		Homework, form a mind map of emotional intelligence	Homework, forming a Framework of the operational possibilities	Design Expedition project	Design Expedition project			
18:00	16.00	Homework, Form the Team canvas and rules for the team		Homework, form a mind map of emotional intelligence		Design Expedition project	Design Expedition project			
19:00	17.00					Design Expedition project	Design Expedition project			
20:00	18.00									

Student workload	3 hours intensive 2 hours additional work	3 hours intensive	7 hours intensive 3 hours additional	6 hours intensive 1 hour additional	10 hours intensive	10 hours intensive	6 hours intensive	3 hours intensive	3 hours additional
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In total
Individual work

Group work
TOTAL

32
57